

V PERFORMANCE PROCEDURES (CLASS 5A ALSO SEE VI BELOW)

- A. SCBDA marching events will follow timing and script:
- a. Bands will enter the staging area designated by the site host as early as 10 minutes prior to their performance time to pre-stage, but not before. This area will typically be an end zone, track or back sideline.
 - b. Bands will have the option to pre-stage instruments, equipment, props, and drum major podiums that will be set along the front of the field along the front wall/fence no farther than the 20 yard line. The pre-staging of these may not interfere with the performance of the performing band or their exit from the field as determined by the Field Manager.
 - c. On cue from the Field Manager or T&P Judge, 4 minutes prior to a band's scheduled performance time, the ensemble will be allowed to cross the goal line (pre-stage line for front equipment) and begin their set up of instruments, props, and other equipment as instructed by the Field Manager or T&P Judge. The field manager may designate a site host volunteer to assist with the front sideline pre-stage area.
 - d. In the event of a delay, regardless of cause, the Field Manager will communicate with the announcer and T&P Judge to "push" a determined amount of time. This will not reduce the next band's interval length. The T&P Judge will then work to make up this time or absorb in into the next break.
 - e. During the set up time, the ensemble may perform an on field warm up and check any sound, light, or other electronic equipment.
 - f. All general stadium/site announcements will stop 2 minutes into the set up time.
 - g. 3 minutes and 15 seconds into the set up time, the announcer will begin the announcement script.
- B. Following the completion of the pre-show announcement, the first note of music, triggered sample or visual movement (not including the drum major salute) by a member of the band will start the timing of the performance. If the band's drum majors are going to salute, it should occur as the announcer is reading/announcing the sentence above. However, a drum major salute is not necessary to indicate that the band is ready to start.
- C. Bands will be allocated 15 minutes for field entry, warm-up, performance, and field exit.
Minimum penalty: .1 for every 15 seconds over time. (Example or clarification: 15:01 – 15:15 = .1 penalty, 15:16-15:30 = .2 penalty, and so on)
- D. Performances must be a minimum of six minutes and a maximum of ten minutes.
Penalty: .1 for every 15 seconds over or under time. (Example or clarification: 5:45 - 5:59 = .1 Penalty, 5:30 - 5:44 = .2 Penalty, and furthermore 10:01 - 10:15 = .1 Penalty, 10:16 - 10:30 = .2 Penalty and so on.)
- E. will end with the drum major's closing salute or last note of music.
Maximum penalty: disqualification. *The assessment of penalties will be determined by the site chairman.*
- F. Bands may enter the field with a drum cadence. They will exit to a drum tap (A drum tap is defined as a simple rhythm pattern played by a single percussionist, for the single purpose of maintaining step and decorum exiting- the field.) **Penalty: If, in the site chairman's judgment, a band attempts to leave the field to a drum cadence, a .1 penalty will be imposed.**